|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Carlton Primary School  Writing genre sequencing    Sequencing across the Year groups     |  |  |  |  | | --- | --- | --- | --- | | Maps | Autumn Term | Spring Term | Summer Term | | EYFS | **I am so Brave!** (Diversity text)  **The Little Red Hen**  (Journey story) | **The 3 Little Pigs**  (Traditional tale)  **The Gingerbread Man**  (Traditional tale) | **The Hungry caterpillar**  **(**Change)  **Handa’s Surprise**  (Journey story) | |  |  | Instructions | Report  Recount | | Year 1 | **Billy’s Beetle** (Losing) **Little Charlie** (Journey) | **Cinderella** (Rags to riches)  **Rainbow fish**  (Character flaw) | **The Princess and the dragon** (Fantasy) **Three Billy Goats Gruff**  (Defeating a monster) | |  | Instructions  Explanation | Discussion  Persuasion | Report  Recount | | Year 2 | **Jack and the Beanstalk**  (Defeating a monster)  **Burglar Bill**  (change) | **Pied Piper** (Warning)  **Dick Whittington** (rags to  riches) | **Enormous Turnip**  (journey)  **Aladdin** (Wishing) | |  | Report  Explanation | Instructions  Discussion | Recount  Persuasion | | Year 3 | **Adventure at Sandy**  **Cove** (Warning)  **Elf Road** (Portal) | **Ghanian Goldilocks**  (Character Flaw)  **Archie’s Dream** (Rags to riches) | **A wish from Pompeii**  (Wishing)  **Into the Arena**  (Defeating a monster) | |  | Instructions  Persuasion | Discussion  Recount | Report  Explanation | | Year 4 | **The Caravan**  (Warning)  **King Alfred’s Quest**  (Journey) | **The Museum** (Portal)  **Egyptian Cinderella**  (Change) | **Theseus** (Defeating a monster) **Midas** (Wishing) | |  | Report  Discussion | Instructions Persuasion | Recount  Explanation | | Year 5 | **Adventure at Bishop’s**  **Wood** (Finding)  **Icarus** (Warning) | **Bedd Gelert** (Losing)  **Zathura** (Portal) | **Beowulf** (Defeating a monster)  **Nightmare Man**  (Suspense) | |  | Report  Instructions | Explanation  Discussion | Persuasion  Recount | | Year 6 | **The Door** (defeating a monster)  **Zelda Claw and the rain cat** (Suspense) | **The Old Mill** (wishing tale)  **Range of texts and genres** | **Range of texts and genres** | |  | Report  Explanation | Instructions  Persuasion | Recount  Discussion | |