



Computing		Year 3	
Focus: Desktop Publishing			
Age related vocabulary			
digital content	Content we create using a desktop publisher	page orientation	Portrait or landscape
layout	Arranging texts and images on the page		

Carlton Assessment Grid			
Success Criteria	Pupil Reflection		Teacher Assessment
I can recognise how text and images convey information	Before <input type="checkbox"/>	After <input type="checkbox"/>	
I can recognise that text and layout can be edited	Before <input type="checkbox"/>	After <input type="checkbox"/>	
I can choose appropriate page settings	Before <input type="checkbox"/>	After <input type="checkbox"/>	
I can add content to a desktop publishing publication	Before <input type="checkbox"/>	After <input type="checkbox"/>	
I can consider how different layouts can suit different purposes	Before <input type="checkbox"/>	After <input type="checkbox"/>	
I can consider the benefits of desktop publishing	Before <input type="checkbox"/>	After <input type="checkbox"/>	

Key Knowledge

We can communicate using text and images.

Desktop publishers like Canva or Microsoft Publisher help us to design page layouts for newspapers, books, brochures and more.

When creating digital content like this, we must think carefully about font size, images, colour, page orientation and layout.

Desktop publishing saves time, is fairly cheap, and means mistakes can be fixed easily compared to using pen and paper.

