



Computing	Year 4
Algorithms and Programming– Sequencing Sounds	
Age related computing vocabulary	

Repeat To perform the same action more than once	Loop To command a computer software to perform an action repeatedly over and over again	Duplicate To copy an object and create another one the same
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Key Knowledge

You control sprites with programming blocks (code)

You can change the appearance of a sprite using the Costumes tab

You can add sounds from the Sounds tab

Each of these blocks cause an event to start a script linked to a particular sprite.



Joined together blocks make a sequence

You can order sound blocks in a sequence to make a tune

History	Carlton Assessment Grid		
Success Criteria	Pupil Reflection		Teacher Assessment
I can experiment with variables to programme a sprite	Before <input type="checkbox"/>	After <input type="checkbox"/>	
I can create a sequence of commands in an order	Before <input type="checkbox"/>	After <input type="checkbox"/>	
I can create and debug a programme	Before <input type="checkbox"/>	After <input type="checkbox"/>	
I can predict and explain what will happen to my sprite	Before <input type="checkbox"/>	After <input type="checkbox"/>	