



Computing		Year 1	
Focus: Technology Around Us			
Age related vocabulary			
Cursor	An arrow on a computer screen that shows where you are working.	Keys	The buttons on a keyboard.
Keyboard	A device that allows you to enter letters, numbers and symbols into a computer.	Technology	Anything made by people to help us.
Save	Storing or keeping something safe on a computer.	Retrieve	To find and get something back from a computer.

Carlton Assessment Grid			
Success Criteria	Pupil Reflection		Teacher Assessment
I can understand and identify examples of technology in the classroom.	Before <input type="checkbox"/>	After <input type="checkbox"/>	
I can identify a computer and its main parts.	Before <input type="checkbox"/>	After <input type="checkbox"/>	
I can use a mouse in different ways.	Before <input type="checkbox"/>	After <input type="checkbox"/>	
I can use a keyboard to type on a computer.	Before <input type="checkbox"/>	After <input type="checkbox"/>	
I can use technology responsibly.	Before <input type="checkbox"/>	After <input type="checkbox"/>	

Key Knowledge
<ul style="list-style-type: none"> • A keyboard is made up of lots of keys. • Each button on a keyboard is called a key. • Space bar – leaves a space between words. • Enter – moves you onto a new line. • Backspace – deletes the last character. • It is important to give a file a sensible name when it is saved. It means you can locate the file quickly and makes it clear what the file is.