Computing	Year 6
Creating Media– Video Production	
Age related computing vocabulary	

Video– a visual media format	Storyboard– a sequence of drawings representing the shots planned for a film/video	Trimming– videos can have clips cut shorter to edit and improve them

Key Knowledge

- a 'talking head' section is where the camera is fixed and the presenter is talking

- a panning section is where the camera is hand-held, so is less steady, and the shot pans from the presenter to another object

- a close up is where the camera is again hand-held, and moves to keep the object in shot

- We should record in landscape mode

- that 'static camera' means the camera is fixed and the composition of the shot (the area that is being filmed) does not change (tripod or on furniture– not hand held)

- Zooming means making the subject of the shot larger (by zooming in) or smaller (by zooming out) without moving the camera

- For pan and tilt, the camera is in a fixed location, but can pivot either vertically or horizontally

- Videos can be reshot or edited if we feel they need to be improved

- when imported, each section of video you have shot is imported as a distinct clip

- We export files as MP4s

- Design a solution by breaking a program up and use logical reasoning to detect errors. Work with variables and explore 'what if' questions by planning scenarios for different devices. Select use and combine software on a range of digital devices. Know how cyberbullying is similar to or different than in-person bullying and learn strategies for handling

Computing	Carlton Assessment Grid		
Success Criteria	Pupil Reflection		Teacher Assessment
I can explain in detail what makes a video effective	Before ☐	After ☐	
I can select, use and combine digital software to record video	Before ☐	After ☐	
I can capture effective video using a range of techniques	Before ☐	After ☐	
I can create a detailed storyboard	Before ☐	After ☐	
I can explain in detail how video can be improved through reshooting and editing	Before ☐	After ☐	
I can explain in detail the impact of the choices made when making and sharing a video	Before ☐	After ☐	